

m54614

Missing parts regarding harmonization of QtBt and Planar

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■ Problem statement

- **In the current spec, the following two parts regarding harmonization of QtBt and Planar are missing.**
 1. Considering QtBt at occupancy map decoding
 2. Considering QtBt at eligible planar flag derivation
- **The above two parts are implemented to the software.**

■ Proposal

- **Spec should be align with the software.**
- **Add the following two text changes to fill the missing parts.**
 1. When a node is not split along an axis by QtBt, planar mask is set equal to 0 (nodes may be occupied) for lower plane and 1 (nodes are not occupied) for upper plane.
 2. When a node is not split along an axis by QtBt, eligible planar flag is set equal to 0 (planar is not eligible).

- At the last Geneva meeting (Oct. 2019), harmonization of QtBt and Planar (m50922) was adopted.
- It was proposed that QtBt was integrated by using the same mechanism of Planar mode.

- Clear similarity in occupancy coding



Implicit QT by skipping
X dimension



planeFlagX = 1
planePositionX = 0



Implicit QT by skipping
Y dimension



planeFlagY = 1
planePositionY = 0



Implicit QT by skipping
Z dimension



planeFlagZ = 1
planePositionZ = 0

from m50922
presentation doc

- At the last Geneva meeting (Oct. 2019), harmonization of QtBt and Planar (m50922) was adopted.
- It was proposed that QtBt was integrated by using the same mechanism of Planar mode.

- However, the following two items proposed in m50922 are not included in the current spec.
 1. occupancy decoding for QtBt was implemented by reusing the code of planar mode
 2. planar mode was not eligible for not split axis by QtBt.
- On the other hand, the above two items have been included to the software.

- The spec should be align with the software.

- **Item 1 : Considering QtBt at occupancy map decoding (Adding highlighted part)**
 - **When a node is not split along an axis by QtBt, planar mask is set equal to 0 (nodes may be occupied) for lower plane and 1 (nodes are not occupied) for upper plane.**

9.7.3 Determination of planar masks used in the inverse binarization process

[Ed. XXX this process seems to be missing the interaction with qtbt (now geom_tree_coded_axis_flag)]

Two 8-bit binary masks `mask_planar_fixed0[axisIdx]` and `mask_planar[axisIdx]` are determined for the current node and for an axis index `axisIdx`.

...

If the node is not split along the `axisIdx`-th axis, i.e. `geom_tree_coded_axis_flag[depth][axisIdx]` is equal to 0, then `is_planar_flag[nodeIdx][axisIdx]` is set to 1, and the i -th bit, for $i = 0 .. 7$, of `mask_planar[axisIdx]` is set to 0 if the corresponding i -th child node belongs to the lower plane along the `axisIdx`-th axis, 1 otherwise.

Otherwise, if the node is not planar along the `axisIdx`-th axis, i.e. `is_planar_flag[nodeIdx][axisIdx]` is equal to 0, then `mask_planar[axisIdx]` is set to 0.

Otherwise, if `is_planar_flag[nodeIdx][axisIdx]` is equal to 1, the node is planar along the `axisIdx`-th axis, the occupied plane position is known from `plane_position[nodeIdx][axisIdx]`, and the i -th bit, for $i = 0 .. 7$, of `mask_planar[axisIdx]` is set to 0 if the corresponding i -th child node belongs to the occupied plane, 1 otherwise.

By construction of `mask_planar[axisIdx]`, its bits whose value is 1 do mask the occupancy bits corresponding to child nodes for which it is known, from the planar information, that they are not occupied.

- **Item 2 : Considering QtBt at eligible planar flag derivation (Adding highlighted part)**
 - **When a node is not split along an axis by QtBt, eligible planar flag is set equal to 0 (planar is not eligible).**

8.2.4.1 Eligibility of a node for planar coding mode

For an axis index axisIdx in the range 0 .. 2, the value of eligible_planar_flag[axisIdx] for a current node is determined as follows

```
if (geom_tree_coded_axis_flag[depth][axisIdx] == 0)
    eligible_planar_flag[axisIdx] = 0
else if (depth == GeomScalingDepth - 1)
    eligible_planar_flag[axisIdx] = 0
else if (localDensity >= 3 × 1024)
    eligible_planar_flag[axisIdx] = 0
else {
    eligible_planar_flag[axisIdx] =
        planeRate[axisIdx] >= geom_planar_mode_th[probable_order[axisIdx]]
}
```

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■ **It is recommended to adopt the proposal to the next draft.**