

m61054

[EE13.50 Test 2] Trisoup Variable Node Size Extension

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■ Problem statement

- Current Trisoup can choose only one node size for each slice.
- Variable node size extension has been studied in this EE.

■ Proposed Method in m57368

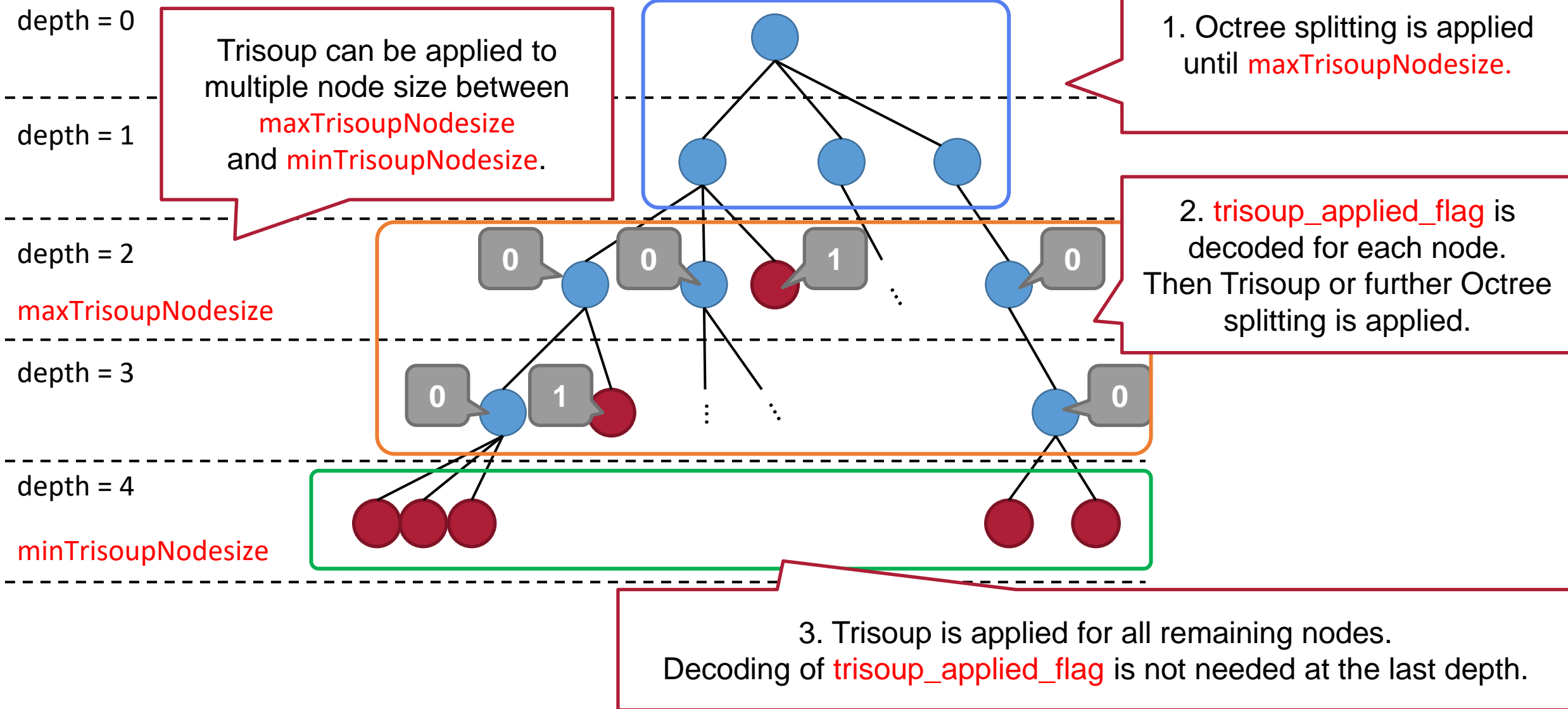
- maxTrisoupNodesize and minTrisoupNodesize are defined for each slice.

■ Harmonization with Trisoup Improvements is proposed.

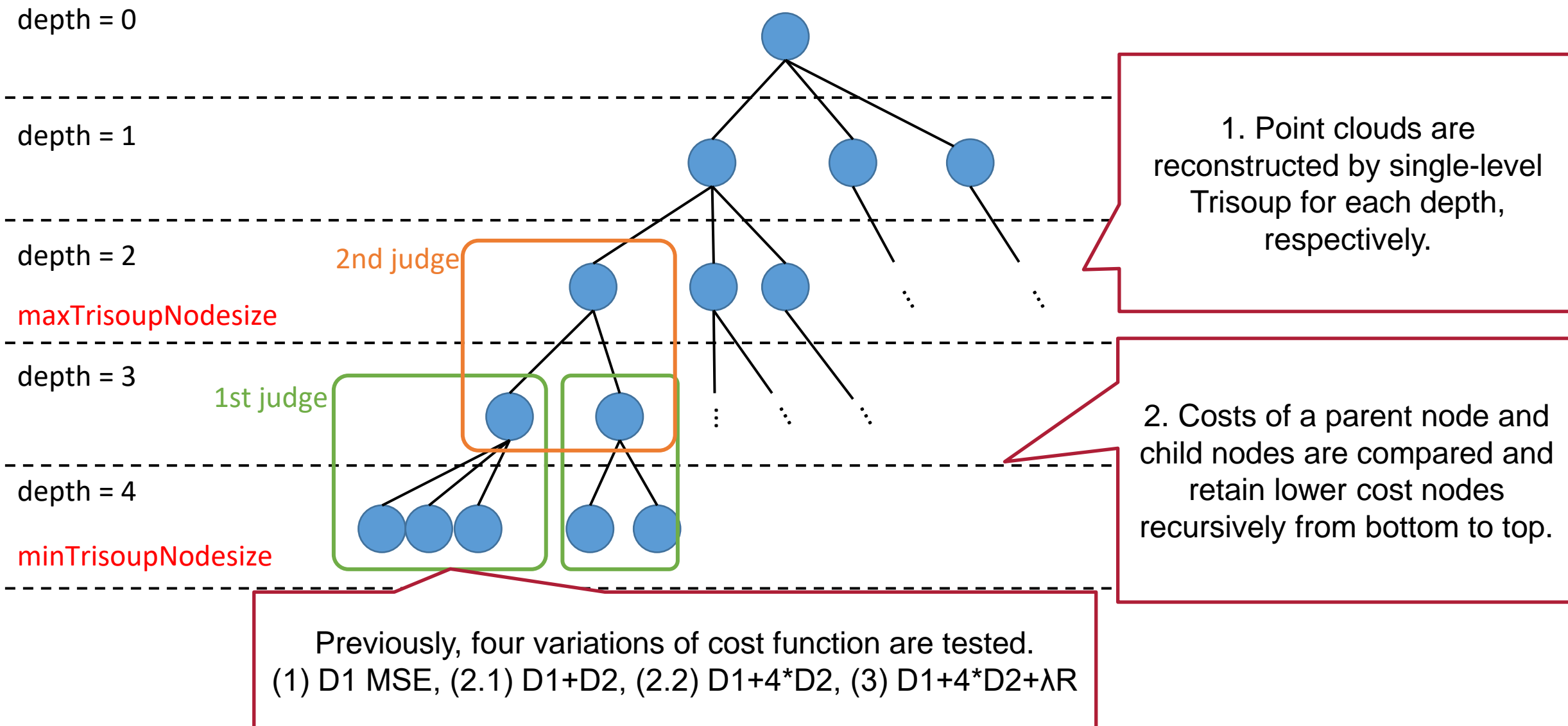
■ Experimental results

- BD-rates are 4.2%/12.2% (D1/D2) compared with TMC13-v19
- Ref.: BD-rate are -7.5/0.7% (D1/D2) compared with TMC13-v14 reported in m57368.
- Further study is needed.

Proposed decoding process (Octree part)



Proposed node size determination (encoder)



- Trisoup improvements proposed by Xiaomi are adopted to TMC13-v19.0
 - Harmonization is necessary to obtain the original effect of variable node size.

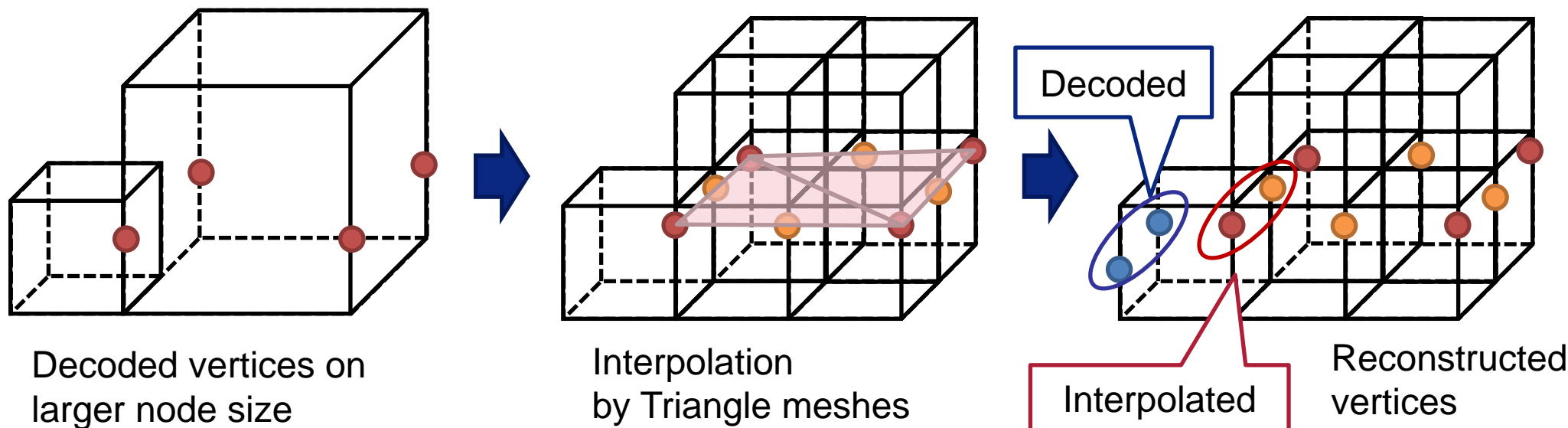
Reference: Experimental results in July meeting (m60159)

Method	Anchor and Base method	Cost function	D1 BD-R	D2 BD-R	EncT	DecT
Test 2.2 in July meeting	Trisoup Improvements	$D1 + 4 * D2$	3.1 %	6.5 %	206 %	107 %
Test 3 in July meeting	Trisoup Improvements	$D1 + 4 * D2 + \lambda R$	6.1 %	13.9 %	208 %	109 %
Test 2.2 in m57368	TMC13-v14	$D1 + 4 * D2$	-1.5 %	2.5 %	196 %	101 %
Test 3 in m57368	TMC13-v14	$D1 + 4 * D2 + \lambda R$	-7.5 %	0.7 %	195 %	97 %

- We add the following changes to harmonize with the improvements
 1. Skip segment indicator and vertex position coding by interpolation of vertices from larger node size
 2. Using neighboring information from nodes in different node sizes
 3. Extension of parameter settings

1. Skip segment indicator and vertex position coding by interpolation of vertices from larger node size

- Vertices are decoded from larger nodes to smaller nodes.
- When the current node size is larger than the min. node size, vertices on min. node size grid are interpolated.
- If an interpolated vertex is on an edge, segment indicator and vertex position coding is skipped.



2. Using neighboring information from nodes in different node sizes

- **Conventional:** Segment indicators are coded independently for each node size
- **Proposal:** Nodes with different size are converted to the current node size, then they are used as neighboring nodes for context coding.
 - Larger nodes are split into the current node size.
 - Parent nodes of smaller nodes are preserved in Octree process and use it.

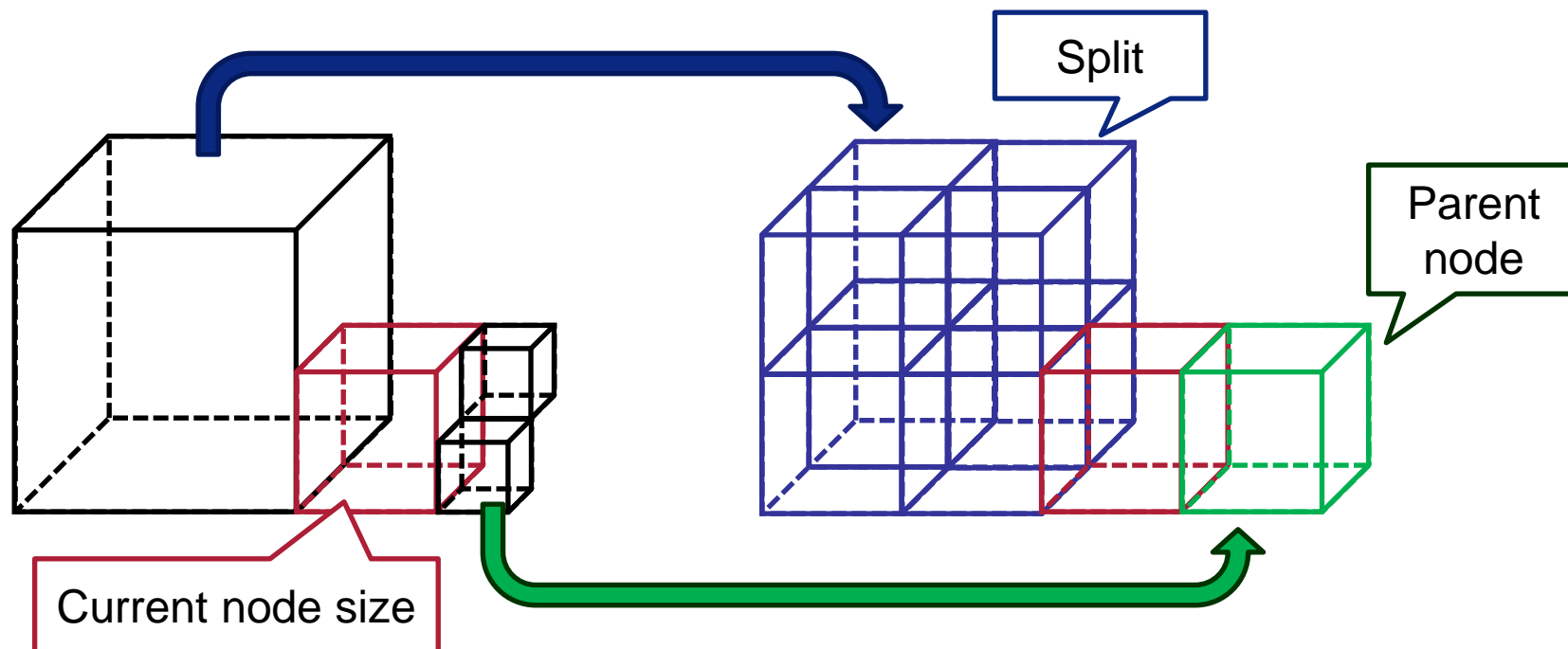
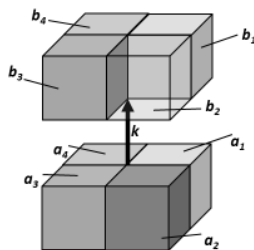
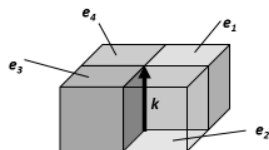
Occupancy of neighbouring leaf nodes



relative to an edge k

- 4 nodes e_i sharing the current edge
- 4 nodes a_i at the start position if the current edge
- 4 nodes b_i at the end position if the current edge

12 bits of occupancy information



3. Extension of parameter settings

- We extend the following parameter settings to node size basis,

- trisoupCentroidResidualEnabled
 - In TMC13-v19.0, this option is set based on node size.

Variant	r01	r02	r03	r04
Node size Log2	5	4	3	2
trisoupCentroidResidualEnabled	1	1	1	0

- It is straightforward that this option is set node size basis in variable node size case.
- trisoupQuantizationBits
 - Precision of vertex position.
 - It is set to 2 (bits) for all variant in TMC13-v19.0.

■ Conditions

- Anchor : TMC13-v19.0
- Test : TMC13-v19.0 + Proposed method
- Trisoup – RAHT (Only C2 condition, Solid, Dense, Sparse, and Scant Classes)

■ Parameter settings

- Node size: It can be chosen among CTC and CTC+1.
- trisoupCentroidResidualEnabled: the same settings with TMC13-v19.0 for each size
- trisoupQuantizationBits: 2 bits for the min size, 3 bits for the max size.

Method	Settings			
	r01	r02	r03	r04
Node size	6, 5	5, 4	4, 3	3, 2
trisoupCentroidResidualEnabled	1, 1	1, 1	1, 1	1, 0
trisoupQuantizationBits	3, 2	3, 2	3, 2	3, 2

■ Cost function (same as m57368)

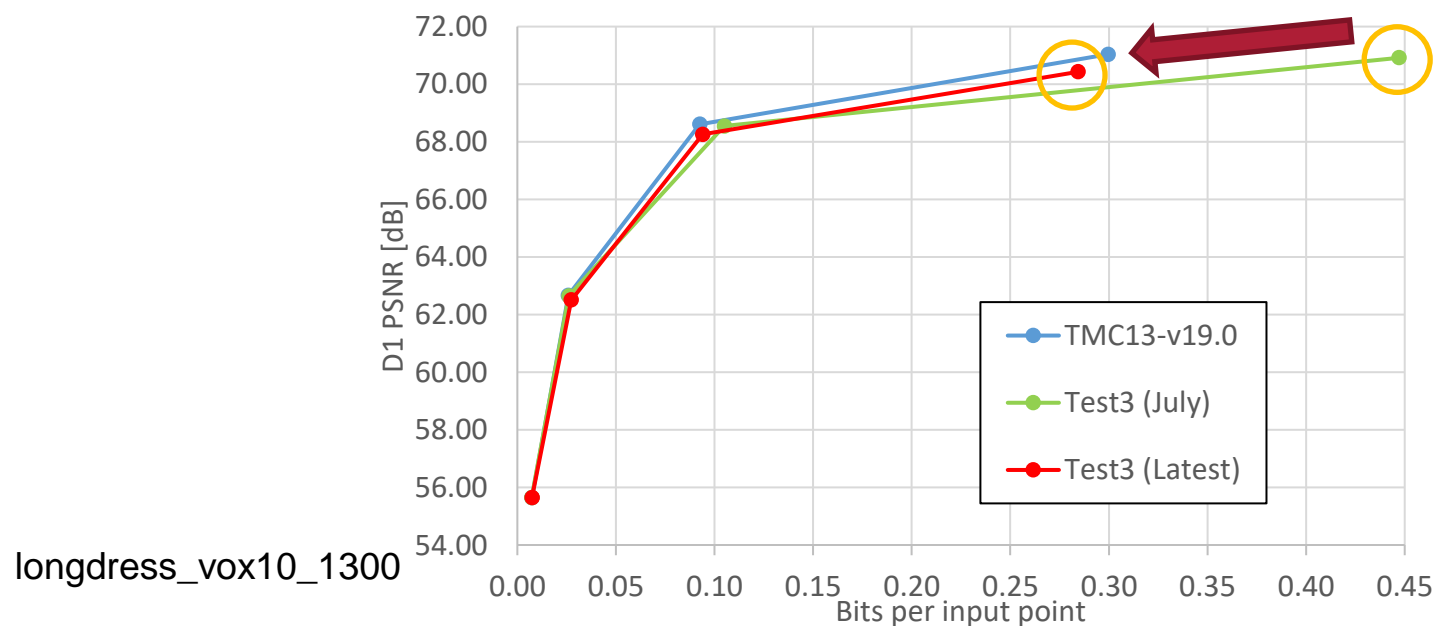
- D1 MSE: Symmetrical,
- D2 MSE: Asymmetrical (only use original normal data),
- In test 2.2, D2 MSE is multiplied by four
 - D1 MSE is roughly four times larger than D2 in CTC.
- λ is heuristically set as $\{372.0, 26.0, 1.8, 0.12\}$ for $\{r01, r02, r03, r04\}$.
- Previously, four types of cost functions are tested.

Test	Cost function
1	$D1$
2.1	$D1 + D2$
2.2	$D1 + 4 * D2$
3	$D1 + 4 * D2 + \lambda R$

■ In this report, we used Test 3 setting.

- BD-rates are improved in comparison with July meeting.
 - Especially, bit rate on r04 is significantly improved.
- However, there is still coding loss.

Method	Anchor and Base method	Cost function	D1 BD-R	D2 BD-R	EncT	DecT
Test 3	TMC13-v19	$D1 + 4 * D2 + \lambda R$	4.2 %	12.2 %	201 %	106 %
(Ref.) Test 3 in July meeting	Trisoup Improvements	$D1 + 4 * D2 + \lambda R$	6.1 %	13.9 %	208 %	109 %
(Ref.) Test 3 in m57368	TMC13-v14	$D1 + 4 * D2 + \lambda R$	-7.5 %	0.7 %	195 %	97 %



Estimated causes of different behaviors (in July meeting)

1. Coding losses by variable node size

- Segments and vertices are coded independently for each node size in the variable case.
- Node distributions may become sparser, and it may degrade the coding efficiency of the improved method.

Done

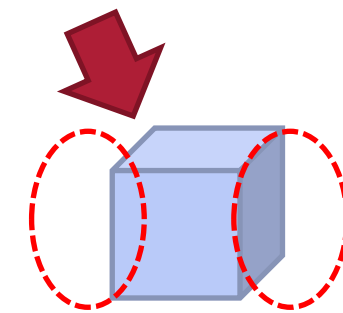
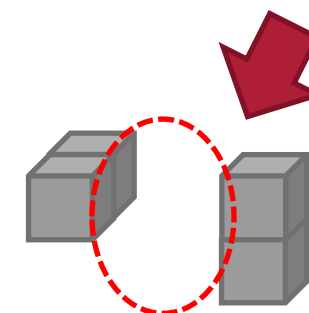
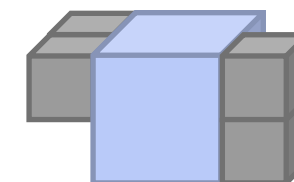
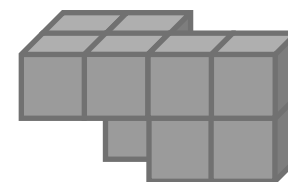
2. Coding losses by λR in the cost function

- R (includes bits for segments and vertices) is estimated by assuming fixed-length coding.
- It becomes relatively rough than the actual coding method in improved Trisoup.
- Additionally, values of λ should be tuned for improved coding method.

Remaining task

Fixed node size

Variable node size



Element	Improved method	TMC13-v14	R estimation
Segments	Context coding	Simple context coding	Fixed-length coding
Vertices	Context coding	Fixed-length coding	Fixed-length coding

■ Harmonization with improved Trisoup should be studied to obtain coding gains.

- We have already started studying and confirmed several coding efficiency improvements.
- However, more studies are needed.

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■ Recommendation

- Continue to study in EE.